

**ORDINANCE NO. 2021-32**

**AN ORDINANCE AMENDING ORDINANCE 2021-09 AN ORDINANCE SPECIFYING THE STAFFING AND WAGES OF EMPLOYEES OF THE VILLAGE OF FREDERICKTOWN, ESTABLISHING THE SALARY OF THE NEXT APPOINTED CHIEF OF POLICE AND DECLARING AN EMERGENCY**

**WHEREAS**, the Village of Fredericktown desires to amend its current ordinance specifying the staffing and wages of the employees of the Village of Fredericktown by amending Section 1 (paragraph B.1); and

**WHEREAS**, it is necessary to fairly compensate the employees of the Village of Fredericktown and to pay them a competitive and proper wage, as established in Ordinance 2021-09; and

**WHEREAS**, upon the resignation of the Chief of Police, it is necessary to fill the Chief of Police position and thus amend Ordinance 2021-09; and

**WHEREAS**, all other provisions of Ordinance 2021-09 shall remain in full force and effect and shall remain as previously passed.

**NOW, THEREFORE, BE IT ORDAINED** by the Council of the Village of Fredericktown, Knox County, Ohio, as follows:

**SECTION 1.** That **SECTION 1, B.1.** be amended to read:

**1. CHIEF OF POLICE**

The annual sum of Sixty-five thousand dollars (\$65,000), payable biweekly at the same scheduled periods as other Village employees. Said sum to be paid from the General Fund and Police Levy Fund. In addition, thereto, the Chief of Police shall receive annual/monthly leave and applicable other benefits in the same proportion as all other full-time Village employees.

**SECTION 2.** That council declares this to be an emergency measure immediately necessary for the preservation of the public peace, health, safety, welfare, and further to compensate village employees in a fair and timely manner. And the need to make the above changes become effective on January 3, 2022.

**WHEREFORE**, this Ordinance shall take effect and be in full force from and after its passage and approval by the Mayor.

PASSED: \_\_\_\_\_

\_\_\_\_\_  
Jerry Day, Mayor

ATTEST: \_\_\_\_\_  
Bruce Snell, Village Administrator